

What's inside \?

Let's ask Julia

In [14]: `?\`

search: \ .\

Out[14]: `\(x, y)`

Left division operator: multiplication of y by the inverse of x on the left. Gives floating-point results for integer arguments.

`\(A, B)`

Matrix division using a polyalgorithm. For input matrices A and B , the result X is such that $A * X == B$ when A is square. The solver that is used depends upon the structure of A . If A is upper or lower triangular (or diagonal), no factorization of A is required and the system is solved with either forward or backward substitution. For non-triangular square matrices, an LU factorization is used.

For rectangular A the result is the minimum-norm least squares solution computed by a pivoted QR factorization of A and a rank estimate of A based on the R factor.

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Out[2]: true
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...but what is `lufact(A)` returning?

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In [3]: typeof(F)
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Out[3]: Base.LinAlg.LU{Float64,Array{Float64,2}}
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timholly Some indices generalizations for linalg/generic (#18032)

1aa1175 Aug 20, 2016

25 contributors



670 lines (573 sloc) 18.8 KB

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History



```
1 # This file is a part of Julia. License is MIT: http://julialang.org/license
2
3 ## linalg.jl: Some generic Linear Algebra definitions
4
5 # For better performance when input and output are the same array
6 # See https://github.com/JuliaLang/julia/issues/8415#issuecomment-56608729
7 function generic_scale!(X::AbstractArray, s::Number)
8     @simd for I in eachindex(X)
9         @inbounds X[I] *= s
10     end
11     X
12 end
13
```

```

339 For non-triangular square matrices, an LU factorization is used.
340
341 For rectangular `A` the result is the minimum-norm least squares solution computed by a
342 pivoted QR factorization of `A` and a rank estimate of `A` based on the R factor.
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345 factorization does not use pivoting during the numerical factorization and therefore the
346 procedure can fail even for invertible matrices.
347 """
348 function (\)(A::AbstractMatrix, B::AbstractVecOrMat)
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352             if istriu(A)
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371 cond(x::Number) = x == 0 ? Inf : 1.0
372 cond(x::Number, p) = cond(x)
373
374 #Skeel condition numbers

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```
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GitHub, Inc. [US] https://github.com/JuliaLang/julia/blob/3c9d75391c72d7c32eea75ff187ce77b2d5effc8/base/linearalgebra/generic.jl#L349
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[linalg/generic.jl.349](#)

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So Julia dispatches to a non-allocating method

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In [6]: A ldiv B!(F, copy(b)) == A\b
```

```
In [3]: typeof(F)
```

```
Out[3]: Base.LinAlg.LU{Float64,Array{Float64,2}}
```

```
In [4]: supertype(typeof(F))
```

```
Out[4]: Factorization{Float64}
```

What happens after the matrix has been factorized? Let's ask Julia

```
In [5]: @which F\b
```

```
Out[5]: \{F::Factorization, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at  
linalg/factorization.jl:37
```

So Julia dispatches to a non-allocating method

```
In [6]: A_ldiv_B!(F, copy(b)) == A\b
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```
Out[6]: true
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We can continue the search

```
In [7]: @which A_ldiv_B!(F, copy(b))
```

```
Out[7]: A_ldiv_B!
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Out[7]: A_ldiv_B!  
{T<:Union{Complex{Float32},Complex{Float64},Float32,Float64},S<:Union{Base.ReshapedArray{T,2,  
(A::Base.LinAlg.LUTS,
```




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tkelman Fix backslash in A_ldiv_B! docstring

23 contributors



82 lines (64 sloc) 2.83 KB

Raw

```
1 # This file is a part of Julia. License is MIT: http://julialang.org/license
2
3 ## Matrix factorizations and decompositions
4
```



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3 ## Matrix factorizations and decompositions
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```

```

30 end
31
32 for (f1, f2) in ((:\, :A_ldiv_B!),
33                 (:Ac_ldiv_B, :Ac_ldiv_B!),
34                 (:At_ldiv_B, :At_ldiv_B!))
35     @eval begin
36         function $f1(F::Factorization, B::AbstractVecOrMat)
37             TFB = typeof(one(eltype(F)) / one(eltype(B)))
38             BB = similar(B, TFB, size(B))
39             copy!(BB, B)
40             $f2(convert{Factorization{TFB}}(F), BB)
41         end
42     end
43 end
44
45 # support the same 3-arg idiom as in our other in-place A*_B functions:
46 for f in (:A_ldiv_B!, :Ac_ldiv_B!, :At_ldiv_B!)
47     @eval $f(Y::AbstractVecOrMat, A::Factorization, B::AbstractVecOrMat) =
48         $f(A, copy!(Y, B))
49 end
50
51 #####

```

What happens after the matrix has been factorized? Let's ask Julia

```
In [5]: @which F\b
```

```
Out[5]: \{F::Factorization, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at  
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Out[7]: A_ldiv_B!  
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(A::Base.LinAlg.LU{T,S},  
B::Union{Base.ReshapedArray{T,1,A<:DenseArray,MI<:Tuple{Vararg{Base.MultiplicativeInverse,  
at linalg/lu.jl:176
```

So Julia dispatches to a non-allocating method

```
In [6]: A_ldiv_B!(F, copy(b)) == A\b
```

```
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We can continue the search

```
In [7]: @which A_ldiv_B!(F, copy(b))
```

```
Out[7]: A_ldiv_B!
```

```
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at linalg/lu.jl:176
```

What if the matrix is diagonal?

So Julia dispatches to a non-allocating method

```
In [6]: A_ldiv_B!(F, copy(b)) == A\b
```

```
Out[6]: true
```

We can continue the search

```
In [7]: @which A_ldiv_B!(F, copy(b))
```

```
Out[7]: A_ldiv_B!  
{T<:Union{Complex{Float32},Complex{Float64},Float32,Float64},S<:Union{Base.ReshapedArray{T,2,  
(A::Base.LinAlg.LU{T,S},  
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at linalg/lu.jl:176
```

What if the matrix is diagonal?

```
Out[6]: true
```

We can continue the search

```
In [7]: @which A_ldiv_B!(F, copy(b))
```

```
Out[7]: A_ldiv_B!  
{T<:Union{Complex{Float32},Complex{Float64},Float32,Float64},S<:Union{Base.ReshapedArray{T,2,  
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B::Union{Base.ReshapedArray{T,1,A<:DenseArray,MI<:Tuple{Vararg{Base.MultiplicativeInverse{  
at linalg/lu.jl:176
```

What if the matrix is diagonal?

```
In [8]: D = diagm(rand(5))
```

```
Out[8]: 5×5 Array{Float64,2}:  
 0.454292  0.0      0.0      0.0      0.0  
 0.0      0.389069  0.0      0.0      0.0  
 0.0      0.0      0.441463  0.0      0.0  
 0.0      0.0      0.0      0.18875  0.0
```



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tkelman Revert "Towards #12251 part 2, replace all full(X) calls with convert..."

18 contributors



480 lines (435 sloc)

15.8 KB

Raw

```
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```

```
2
```

```
3 #####
```

```
4 # LU Factorization #
```



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2
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4 # LU Factorization #
```

```

169     elseif d == :P
170         return eye(T, m)[: , invperm(F[:p])]
171     else
172         throw(KeyError(d))
173     end
174 end
175
176 A_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingul
177 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.facto
178 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.facto
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182 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A
183
184 Ac_ldiv_B!{T<:Real, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsing
186 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A
187 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A
188
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190 At_ldiv_Bt{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_Bt(A

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190 At_ldiv_Bt{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_Bt(A

```

```

B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
tor) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipi
rix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipi

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::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info
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::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info
transpose(B))

```

```

VecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, length(b))
ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, size(B, 1

VecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
t_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ip
t_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ip

Mat{T}) = At_ldiv_B!(F, B)

edVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
t_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ip
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VecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info

```

```
invperm(F[:p]))
```

```
StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipi  
x}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.f  
x}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.f
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```

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StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipi  
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x}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.f
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```
StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B)
StridedVector}(A::LU{T,S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))
StridedMatrix}(A::LU{T,S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))
```

```
ldMatrix}(F::LU{T,S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
```

```

<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.i
ix}(A::LU{T,S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(
ix}(A::LU{T,S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(

```

```
StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B)
StridedVecOrMat{T} = At_ldiv_B(A.transpose(B))
```

```
m)[: ,invperm(F[:p])]
```

```
r(d))
```

```
t, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors,  
StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangul  
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangul
```

```
at, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors,  
StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTrian  
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTrian
```

```
:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
```

```
plex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factor  
StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTrian  
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTrian
```

```
at, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors,  
StridedVecOrMat) = At_ldiv_B!(A.transpose(B))
```

```

169     elseif d == :P
170         return eye(T, m)[: , invperm(F[:p])]
171     else
172         throw(KeyError(d))
173     end
174 end
175
176 A_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
177 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factors),
178 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors),
179
180 At_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular L
181 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.fac
182 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.fac
183
184 Ac_ldiv_B!{T<:Real, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
186 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.fac
187 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.fac
188
189 At_ldiv_Bt{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular L
190 At_ldiv_Bt{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular L

```

```

169     elseif d == :P
170         return eye(T, m)[: , invperm(F[:p])]
171     else
172         throw(KeyError(d))
173     end
174 end
175
176 A_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingul
177 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.facto
178 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.facto
179
180 At_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingul
181 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A
182 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A
183
184 Ac_ldiv_B!{T<:Real, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsing
186 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A
187 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A
188
189 At_ldiv_Bt{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingul
190 At_ldiv_Bt{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_Bt(A

```

```

169     elseif d == :P
170         return eye(T, m)[: , invperm(F[:p])]
171     else
172         throw(KeyError(d))
173     end
174 end
175
176 A_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingul
177 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.facto
178 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.facto
179
180 At_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingul
181 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A
182 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A
183
184 Ac_ldiv_B!{T<:Real, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsing
186 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A
187 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A
188
189 At_ldiv_Bt{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingul
190 At_ldiv_Bt{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_Bt(A

```

```

:P
eye(T, m)[:,invperm(F[:p])]

eyeError(d))

```

```

asFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A,
StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLower
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLower

```

```

asFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A,
StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(Up
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(Up

```

```

asReal, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)

```

```

asComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C',
StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(Up
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(Up

```

```

asFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A,
L, B::StridedVecOrMat{T}) = At_ldiv_B!(A.transpose(B))

```

```

:P
eye(T, m)[: , invperm(F[:p])]

yError(d))

```

```

asFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A,
StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLower
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLower

```

```

asFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A,
StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(Up
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(Up

```

```

eal, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)

```

```

asComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C',
StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(Up
StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(Up

```

```

asFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A,
L B::StridedVecOrMat) = At_ldiv_B!(A.transpose(B))

```

d))

```

S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
dVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A
dMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A

}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
edVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invpe
edMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invpe

:StridedVecOrMat{T}) = At_ldiv_B!(F, B)
,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
edVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invpe
edMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invpe

}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.in
transpose(B))

```

```

S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
dVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A
dMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A

}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
edVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invpe
edMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invpe

:StridedVecOrMat{T}) = At_ldiv_B!(F, B)
,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
edVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invpe
edMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invpe

}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.in
transpose(B))

```

```

at{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, length(b))]))
(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, size(B, 1)), :]))

at{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ipiv, len
B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ipiv, siz

= At_ldiv_B!(F, B)

Mat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ipiv, len
B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ipiv, siz

at{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info

```

```

t{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, length(b))]))
UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, size(B, 1)), :]))

t{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ipiv, len
!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ipiv, siz

= At_ldiv_B!(F, B)

at{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ipiv, len
!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ipiv, siz

t{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info

```

```

T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, length(b))]))
UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, size(B, 1)),:]))

}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b)[invperm(ipiv2perm(A.ipiv, length(b)))]
UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B)[invperm(ipiv2perm(A.ipiv, size(B, 1)))]

At_ldiv_B!(F, B)

{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b)[invperm(ipiv2perm(A.ipiv, length(b)))]
UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B)[invperm(ipiv2perm(A.ipiv, size(B, 1)))]

}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info

```

```

ecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, length(b))])
ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, size(B, 1))])

ecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ipiv
ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ipiv

{T}) = At_ldiv_B!(F, B)

ecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ipiv
ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ipiv

ecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info

```

```

VecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
ldiv_B!(UpperTriangular(A.factors), `A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, length(b)
ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, size(B, 1

ecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ip
_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ip

at{T}) = At_ldiv_B!(F, B)

dVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ip
_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ip

ecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info

```

```

dVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, length(b)
ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, size(B, 1

VecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
t_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ip
t_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ip

Mat{T}) = At_ldiv_B!(F, B)
edVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
c_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2perm(A.ip
c_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2perm(A.ip

VecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info

```

```

tridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
    = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, len
    = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, siz

tridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
    = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2per
    = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2per

VecOrMat{T}) = At_ldiv_B!(F, B)

StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
    = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2per
    = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2per

tridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info
    = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), transpose(B)))

```

```

StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2perm(A.ipiv, le
) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2perm(A.ipiv, si

tridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
r) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2pe
x) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2pe

dVecOrMat{T}) = At_ldiv_B!(F, B)

:StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
r) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[invperm(ipiv2pe
x) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[invperm(ipiv2pe

tridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A.info
pose(B))

```

```

LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2pe
StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv2pe

```

```

LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
:StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[in
:StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[in

```

```

S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)

```

```

::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
:StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[in
:StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[in

```

```

LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A
div B(A, transpose(B))

```

```
LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv2pe
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```

```
LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
:StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b))[in
:StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B))[in
```

```
S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
```

```
::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
:StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b))[in
:StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B))[in
```

```
LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B)) A
div_B(A, transpose(B))
```

)]

```
x}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('N', A.factors, A.ipiv, B) A.info
x, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), b[ipiv],
x, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), A_ldiv_B!(UnitLowerTriangular(A.factors), B[ipiv],

x}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, B) A.info
x, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), b[ipiv],
x, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), At_ldiv_B!(UpperTriangular(A.factors), B[ipiv],

LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)

rix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('C', A.factors, A.ipiv, B) A.info
x, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), b[ipiv],
x, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), Ac_ldiv_B!(UpperTriangular(A.factors), B[ipiv],

x}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular LAPACK.getrs!('T', A.factors, A.ipiv, transpose(B))
At_ldiv_B(A.factors, transpose(B))
```

```

169     elseif d == :P
170         return eye(T, m)[: , invperm(F[:p])]
171     else
172         throw(KeyError(d))
173     end
174 end
175
176 A_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
177 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factors), b)
178 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factors), B)
179
180 At_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
181 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A.factors), b)
182 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A.factors), B)
183
184 Ac_ldiv_B!{T<:Real, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
186 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), b)
187 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A.factors), B)
188
189 At_ldiv_Bt{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
190 At_ldiv_Bt{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B(A.factors, transpose(B))

```

```

169     elseif d == :P
170         return eye(T, m)[: , invperm(F[:p])]
171     else
172         throw(KeyError(d))
173     end
174 end
175
176 A_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
177 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = A_ldiv_B!(UpperTriangular(A.factor
178 A_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = A_ldiv_B!(UpperTriangular(A.factor
179
180 At_ldiv_B!{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
181 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A
182 At_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A
183
184 Ac_ldiv_B!{T<:Real, S<:StridedMatrix}(F::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
186 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A
187 Ac_ldiv_B!{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A
188
189 At_ldiv_Bt{T<:BlasFloat, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = @assertnonsingular
190 At_ldiv_Bt{T, S<:StridedMatrix}(A::LU{T, S}, B::StridedVecOrMat{T}) = At_ldiv_Bt(A, transpose(B))

```

```

181 At_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, b::StridedVector) = At_ldiv_B!(UnitLowerTriangular(A
182 At_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A
183
184 Ac_ldiv_B!{T<:Real,S<:StridedMatrix}(F::LU{T,S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsing
186 Ac_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A
187 Ac_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A
188
189 At_ldiv_Bt{T<:BlasFloat,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingul
190 At_ldiv_Bt(A::LU, B::StridedVecOrMat) = At_ldiv_B(A, transpose(B))
191
192 Ac_ldiv_Bc{T<:BlasComplex,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsing
193 Ac_ldiv_Bc(A::LU, B::StridedVecOrMat) = Ac_ldiv_B(A, ctranspose(B))
194
195 function det{T,S}(A::LU{T,S})
196     n = checksquare(A)
197     A.info > 0 && return zero(typeof(A.factors[1]))
198     P = one(T)
199     c = 0
200     @inbounds for i = 1:n
201         P *= A.factors[i,i]
202         if A.ipiv[i] != i

```

```
182 At_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, B::StridedMatrix) = At_ldiv_B!(UnitLowerTriangular(A
183
184 Ac_ldiv_B!{T<:Real,S<:StridedMatrix}(F::LU{T,S}, B::StridedVecOrMat{T}) = At_ldiv_B!(F, B)
185 Ac_ldiv_B!{T<:BlasComplex,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsing
186 Ac_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A
187 Ac_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, B::StridedMatrix) = Ac_ldiv_B!(UnitLowerTriangular(A
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189 At_ldiv_Bt{T<:BlasFloat,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingul
190 At_ldiv_Bt(A::LU, B::StridedVecOrMat) = At_ldiv_B(A, transpose(B))
191
192 Ac_ldiv_Bc{T<:BlasComplex,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsing
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185 Ac_ldiv_B!{T<:BlasComplex,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsing
186 Ac_ldiv_B!{T,S<:StridedMatrix}(A::LU{T,S}, b::StridedVector) = Ac_ldiv_B!(UnitLowerTriangular(A
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189 At_ldiv_Bt{T<:BlasFloat,S<:StridedMatrix}(A::LU{T,S}, B::StridedVecOrMat{T}) = @assertnonsingul
190 At_ldiv_Bt(A::LU, B::StridedVecOrMat) = At_ldiv_B(A, transpose(B))
191
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198     P = one(T)
199     c = 0
200     @inbounds for i = 1:n
201         P *= A.factors[i,i]
```

```
111 [7]: switch A_ldiv_B!(T, copy(B))
```

Out[7]: A_ldiv_B!
 $\{T<:\text{Union}\{\text{Complex}\{\text{Float32}\}, \text{Complex}\{\text{Float64}\}, \text{Float32}, \text{Float64}\}, S<:\text{Union}\{\text{Base.ReshapedArray}\{T, 2, (A::\text{Base.LinAlg.LU}\{T, S\}, B::\text{Union}\{\text{Base.ReshapedArray}\{T, 1, A<:\text{DenseArray}, M<:\text{Tuple}\{\text{Vararg}\{\text{Base.MultiplicativeInverse}\{T, S\}\}\}\}\}\}\}$
 at [linalg/lu.jl:176](#)

What if the matrix is diagonal?

```
In [8]: D = diagm(rand(5))
```

Out[8]: 5×5 Array{Float64,2}:
 0.454292 0.0 0.0 0.0 0.0
 0.0 0.389069 0.0 0.0 0.0
 0.0 0.0 0.441463 0.0 0.0
 0.0 0.0 0.0 0.18875 0.0
 0.0 0.0 0.0 0.0 0.821399

```
In [9]: @which D\b
```

Out[9]: $\backslash(A::\text{AbstractArray}\{T<:\text{Any}, 2\}, B::\text{Union}\{\text{AbstractArray}\{T<:\text{Any}, 1\}, \text{AbstractArray}\{T<:\text{Any}, 2\}\})$ at

```
Out[7]: A_ldiv_B!  
{T<:Union{Complex{Float32},Complex{Float64},Float32,Float64},S<:Union{Base.ReshapedArray{T,2,  
(A::Base.LinAlg.LU{T,S},  
B::Union{Base.ReshapedArray{T,1,A<:DenseArray,MI<:Tuple{Vararg{Base.MultiplicativeInverse,  
at linalg/lu.jl:176
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 0.0      0.0      0.441463  0.0      0.0  
 0.0      0.0      0.0      0.18875  0.0  
 0.0      0.0      0.0      0.0      0.821399
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In [9]: @which D\b
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```
Out[9]: \{A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at  
linalg/generic.jl:349
```

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Out[7]: A_ldiv_B!  
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         linalg/generic.jl:349
```

The good diagonal matrix is

```
In [10]: D = Diagonal(rand(5))
```

```
Out[10]: 5×5 Diagonal{Float64}:  
 0.229131 . . . .  
 . 0.564776 . . .  
 . . 0.998446 . .  
 . . . 0.183225 .  
 . . . . 0.890447
```

What's inside?

```
In [11]: fieldnames(D)
```

```
In [9]: @which D\b
```

```
Out[9]: \{A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at  
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```

What's inside?

```
In [11]: fieldnames(D)
```

```
Out[11]: 1-element Array{Symbol,1}:
```

[linalg/generic.jl:349](#)

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```
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```
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```

```
In [12]: D.diag
```

```
Out[12]: 5-element Array{Float64,1}:  
 0.229131  
 0.564776  
 0.998446  
 0.183225  
 0.890447
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 0.890447
```

.	0.564776	.	.	.
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Out[11]: 1-element Array{Symbol,1}:
          :diag
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```
In [12]: D.diag
```

```
Out[12]: 5-element Array{Float64,1}:
          0.229131
          0.564776
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[linalg/generic.jl:349](#)

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0.0	0.0	0.0	0.0	0.821399

In [9]: @which D\b

Out[9]: `\(A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}})` at [linalg/generic.jl:349](#)

The good diagonal matrix is

In [10]: `D = Diagonal(rand(5))`

Out[10]: 5×5 Diagonal{Float64}:

0.229131	.	.	.	.
.	0.564776	.	.	.
.	.	0.998446	.	.
.	.	.	0.183225	.
.	.	.	.	0.890447

What's inside?

0.0 0.0 0.0 0.0 0.821399

```
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```

```
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```

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```
Out[10]: 5×5 Diagonal{Float64}:  
 0.229131 . . . .  
 . 0.564776 . . .  
 . . 0.998446 . .  
 . . . 0.183225 .  
 . . . . 0.890447
```

What's inside?

```
In [11]: fieldnames(D)
```

```
Out[11]: 1-element Array{Symbol,1}:  
 :diag
```

```
In [12]: D.diag
```

```
Out[12]: 5-element Array{Float64,1}:  
 0.229131  
 0.564776  
 0.998446  
 0.183225  
 0.890447
```

0.0	0.389069	0.0	0.0	0.0
0.0	0.0	0.441463	0.0	0.0
0.0	0.0	0.0	0.18875	0.0
0.0	0.0	0.0	0.0	0.821399

```
In [9]: @which D\b
```

```
Out[9]: \{(A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at  
linalg/generic.jl:349
```

The good diagonal matrix is

```
In [10]: D = Diagonal(rand(5))
```

```
Out[10]: 5×5 Diagonal{Float64}:  
 0.229131 . . . .  
 . 0.564776 . . .  
 . . 0.998446 . .  
 . . . 0.183225 .  
 . . . . 0.890447
```

```
In [8]: D = diagm(rand(5))
```

```
Out[8]: 5×5 Array{Float64,2}:
 0.454292  0.0      0.0      0.0      0.0
 0.0      0.389069  0.0      0.0      0.0
 0.0      0.0      0.441463  0.0      0.0
 0.0      0.0      0.0      0.18875  0.0
 0.0      0.0      0.0      0.0      0.821399
```

```
In [9]: @which D\b
```

```
Out[9]: \{A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at
         linalg/generic.jl:349
```

The good diagonal matrix is

```
In [10]: D = Diagonal(rand(5))
```

```
Out[10]: 5×5 Diagonal{Float64}:
 0.229131  .      .      .      .
 .      0.564776  .      .      .
 .      .      0.000446  .      .
 .      .      .      0.000446  .
 .      .      .      .      0.000446
```

```
Out[ / ]: A_ldiv_B!  
{T<:Union{Complex{Float32},Complex{Float64},Float32,Float64},S<:Union{Base.ReshapedArray{T,2,  
(A::Base.LinAlg.LU{T,S},  
B::Union{Base.ReshapedArray{T,1,A<:DenseArray,MI<:Tuple{Vararg{Base.MultiplicativeInverse{  
at linalg/lu.jl:176
```

What if the matrix is diagonal?

```
In [8]: D = diagm(rand(5))
```

```
Out[8]: 5×5 Array{Float64,2}:  
 0.454292  0.0      0.0      0.0      0.0  
 0.0      0.389069  0.0      0.0      0.0  
 0.0      0.0      0.441463  0.0      0.0  
 0.0      0.0      0.0      0.18875  0.0  
 0.0      0.0      0.0      0.0      0.821399
```

```
In [9]: @which D\b
```

```
Out[9]: \{A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at  
linalg/generic.jl:349
```

B::Union{Base.ReshapedArray{T,1,A<:DenseArray,MI<:Tuple{Vararg{Base.MultiplicativeInverse{
at [linalg/lu.jl:176](#)

What if the matrix is diagonal?

```
In [16]: D = diagm(rand(5))
```

```
Out[16]: 5×5 Array{Float64,2}:  
 0.43952  0.0      0.0      0.0      0.0  
 0.0      0.562064  0.0      0.0      0.0  
 0.0      0.0      0.00455724  0.0      0.0  
 0.0      0.0      0.0      0.45622  0.0  
 0.0      0.0      0.0      0.0      0.118231
```

```
In [17]: @which D\b
```

```
Out[17]: \{A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at  
linalg/generic.jl:349
```

The good diagonal matrix is

what if the matrix is diagonal?

```
In [16]: D = diagm(rand(5))
```

```
Out[16]: 5×5 Array{Float64,2}:
 0.43952  0.0      0.0      0.0      0.0
 0.0      0.562064  0.0      0.0      0.0
 0.0      0.0      0.00455724  0.0      0.0
 0.0      0.0      0.0      0.45622  0.0
 0.0      0.0      0.0      0.0      0.118231
```

```
In [17]: @which D\b
```

```
Out[17]: \{(A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at
          linalg/generic.jl:349
```

The good diagonal matrix is

```
In [10]: D = Diagonal(rand(5))
```

```
Out[10]: 5×5 Diagonal{Float64}:
 0.229131  .      .      .      .
```

```
In [16]: D = diagm(rand(5))
```

```
Out[16]: 5×5 Array{Float64,2}:
 0.43952  0.0      0.0      0.0      0.0
 0.0      0.562064  0.0      0.0      0.0
 0.0      0.0      0.00455724  0.0      0.0
 0.0      0.0      0.0      0.45622  0.0
 0.0      0.0      0.0      0.0      0.118231
```

```
In [17]: @which D\b
```

```
Out[17]: \{A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at
          linalg/generic.jl:349
```

The good diagonal matrix is

```
In [10]: D = Diagonal(rand(5))
```

```
Out[10]: 5×5 Diagonal{Float64}:
 0.229131  .      .      .      .
 .      0.564776  .      .      .
 .      .      0.00455724  .      .
 .      .      .      0.45622  .
 .      .      .      .      0.118231
```

```
using LinearAlgebra
```

```
Out[16]: 5×5 Array{Float64,2}:
 0.43952  0.0      0.0      0.0      0.0
 0.0      0.562064  0.0      0.0      0.0
 0.0      0.0      0.00455724  0.0      0.0
 0.0      0.0      0.0      0.45622  0.0
 0.0      0.0      0.0      0.0      0.118231
```

```
In [17]: @which D\b
```

```
Out[17]: \{A::AbstractArray{T<:Any,2}, B::Union{AbstractArray{T<:Any,1},AbstractArray{T<:Any,2}}) at
          linalg/generic.jl:349
```

The good diagonal matrix is

```
In [10]: D = Diagonal(rand(5))
```

```
Out[10]: 5×5 Diagonal{Float64}:
 0.229131  .      .      .      .
 .      0.564776  .      .      .
 .      .      0.998446  .      .
 .      .      .      0.183225  .
```

The good diagonal matrix is

```
In [18]: D = Diagonal(rand(5))
```

```
Out[18]: 5×5 Diagonal{Float64}:  
 0.91572 . . . .  
 . 0.922452 . . .  
 . . 0.940005 . .  
 . . . 0.610354 .  
 . . . . 0.411102
```

What's inside?

```
In [11]: fieldnames(D)
```

```
Out[11]: 1-element Array{Symbol,1}:  
 :diag
```

```
In [12]: D.diag
```

```
Out[12]: 5-element Array{Float64,1}:  
 0.229131
```

The good diagonal matrix is

```
In [18]: D = Diagonal(rand(5))
```

```
Out[18]: 5×5 Diagonal{Float64}:  
 0.91572      .      .      .      .  
 .      0.922452      .      .      .  
 .      .      0.940005      .      .  
 .      .      .      0.610354      .  
 .      .      .      .      0.411102
```

What's inside?

```
In [11]: fieldnames(D)
```

```
Out[11]: 1-element Array{Symbol,1}:  
 :diag
```

```
In [12]: D.diag
```

```
Out[12]: 5-element Array{Float64,1}:  
 0.229131  
 0.564776
```

```
Out[11]: 1-element Array{Symbol,1}:  
         :diag
```

```
In [12]: D.diag
```

```
Out[12]: 5-element Array{Float64,1}:  
         0.229131  
         0.564776  
         0.998446  
         0.183225  
         0.890447
```

```
In [13]: @which D\b
```

```
Out[13]: \{D::Diagonal, b::AbstractArray{T<:Any,1}) at linalg/diagonal.jl:267
```




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julia / base / linalg / diagonal.jl

tkelman Revert "Towards #12251 part 2, replace all full(X) calls with convert..."

23 contributors



323 lines (284 sloc) 10.1 KB

Raw

```
1 # This file is a part of Julia. License is MIT: http://julialang.org/license
2
3 ## Diagonal matrices
4
```

```
CSE17 - What's inside back... x julia/diagonal.jl at 3c9d7539 x julia/lu.jl at 3c9d75391c72d x julia/factorization.jl at 3c9d7539 x julia/generic.jl at 3c9d75391 x
https://github.com/JuliaLang/julia/blob/3c9d75391c72d7c32eea75ff187ce77b2d5effc8/base/linearalgebra/diagonal.jl#L267

262         end
263     end
264     return B
265 end
266 (\)(D::Diagonal, A::AbstractMatrix) = D.diag .\ A
267 (\)(D::Diagonal, b::AbstractVector) = D.diag .\ b
268 (\)(Da::Diagonal, Db::Diagonal) = Diagonal(Db.diag ./ Da.diag)
269
270 function inv{T}(D::Diagonal{T})
271     Di = similar(D.diag, typeof(inv(zero(T))))
272     for i = 1:length(D.diag)
273         if D.diag[i] == zero(T)
274             throw(SingularException(i))
275         end
276         Di[i] = inv(D.diag[i])
277     end
278     Diagonal(Di)
279 end
280
281 function pinv{T}(D::Diagonal{T})
```

```
CSE17 - What's inside back... x julia/diagonal.jl at 3c9d7539 x julia/lu.jl at 3c9d75391c72d x julia/factorization.jl at 3c9d7539 x julia/generic.jl at 3c9d75391 x
https://github.com/JuliaLang/julia/blob/3c9d75391c72d7c32eea75ff187ce77b2d5effc8/base/linearalgebra/diagonal.jl#L267

262         end
263     end
264     return B
265 end
266 (\)(D::Diagonal, A::AbstractMatrix) = D.diag .\ A
267 (\)(D::Diagonal, b::AbstractVector) = D.diag .\ b
268 (\)(Da::Diagonal, Db::Diagonal) = Diagonal(Db.diag ./ Da.diag)
269
270 function inv{T}(D::Diagonal{T})
271     Di = similar(D.diag, typeof(inv(zero(T))))
272     for i = 1:length(D.diag)
273         if D.diag[i] == zero(T)
274             throw(SingularException(i))
275         end
276         Di[i] = inv(D.diag[i])
277     end
278     Diagonal(Di)
279 end
280
281 function pinv{T}(D::Diagonal{T})
```

```
260         end
261         B[i,j] /= di
262     end
263 end
264 return B
265 end
266 (\)(D::Diagonal, A::AbstractMatrix) = D.diag .\ A
267 (\)(D::Diagonal, b::AbstractVector) = D.diag .\ b
268 (\)(Da::Diagonal, Db::Diagonal) = Diagonal(Db.diag ./ Da.diag)
269
270 function inv{T}(D::Diagonal{T})
271     Di = similar(D.diag, typeof(inv(zero(T))))
272     for i = 1:length(D.diag)
273         if D.diag[i] == zero(T)
274             throw(SingularException(i))
275         end
276         Di[i] = inv(D.diag[i])
277     end
278     Diagonal(Di)
279 end
280
281 function pinv{T}(D::Diagonal{T})
```

```

218         if d == zero(T)
219             throw(SingularException(i))
220         end
221          $d^{-1} = \text{inv}(d)$ 
222         for j=1:size(V,2)
223             @inbounds V[i,j] *=  $d^{-1}$ 
224         end
225     end
226     V
227 end
228
229 conj(D::Diagonal) = Diagonal(conj(D.diag))
230 transpose(D::Diagonal) = D
231 ctranspose(D::Diagonal) = conj(D)
232
233 diag(D::Diagonal) = D.diag
234 trace(D::Diagonal) = sum(D.diag)
235 det(D::Diagonal) = prod(D.diag)
236 logdet{T<:Real}(D::Diagonal{T}) = sum(log(D.diag))
237 function logdet{T<:Complex}(D::Diagonal{T}) #Make sure branch cut is correct
238     x = sum(log(D.diag))
239      $-pi < \text{imag}(x) < pi$  ?  $x : \text{real}(x) + (\text{mod}2pi(\text{imag}(x) + pi) - pi) * im$ 

```

```

214         throw(DimensionMismatch("diagonal matrix is $(length(D.diag)) by $(length(D.diag)) but
215     end
216     for i=1:length(D.diag)
217         d = D.diag[i]
218         if d == zero(T)
219             throw(SingularException(i))
220         end
221         d-1 = inv(d)
222         for j=1:size(V,2)
223             @inbounds V[i,j] *= d-1
224         end
225     end
226     V
227 end
228
229 conj(D::Diagonal) = Diagonal(conj(D.diag))
230 transpose(D::Diagonal) = D
231 ctranspose(D::Diagonal) = conj(D)
232
233 diag(D::Diagonal) = D.diag
234 trace(D::Diagonal) = sum(D.diag)
235 det(D::Diagonal) = prod(D.diag)

```

```
206         throw(SingularException(i))
207     end
208     v[i] *= inv(d)
209 end
210 v
211 end
212 function A_ldiv_B!{T}(D::Diagonal{T}, V::AbstractMatrix{T})
213     if size(V,1) != length(D.diag)
214         throw(DimensionMismatch("diagonal matrix is $(length(D.diag)) by $(length(D.diag)) but
215     end
216     for i=1:length(D.diag)
217         d = D.diag[i]
218         if d == zero(T)
219             throw(SingularException(i))
220         end
221         d⁻¹ = inv(d)
222         for j=1:size(V,2)
223             @inbounds V[i,j] *= d⁻¹
224         end
225     end
226     V
227 end
```

```

189 Ac_mul_B!(A::Diagonal,B::Diagonal) = throw(MethodError(Ac_mul_B!, Tuple{Diagonal,Diagonal}))
190 A_mul_B!(A::Base.LinAlg.QRPackedQ, D::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal,Diagonal}))
191 A_mul_B!(A::Diagonal,B::AbstractMatrix) = scale!(A.diag,B)
192 At_mul_B!(A::Diagonal,B::AbstractMatrix) = scale!(A.diag,B)
193 Ac_mul_B!(A::Diagonal,B::AbstractMatrix) = scale!(conj(A.diag),B)
194 A_mul_B!(A::AbstractMatrix,B::Diagonal) = scale!(A,B.diag)
195 A_mul_Bt!(A::AbstractMatrix,B::Diagonal) = scale!(A,B.diag)
196 A_mul_Bc!(A::AbstractMatrix,B::Diagonal) = scale!(A,conj(B.diag))
197
198 /(Da::Diagonal, Db::Diagonal) = Diagonal(Da.diag ./ Db.diag )
199 function A_ldiv_B!{T}(D::Diagonal{T}, v::AbstractVector{T})
200     if length(v) != length(D.diag)
201         throw(DimensionMismatch("diagonal matrix is $(length(D.diag)) by $(length(D.diag)) but
202     end
203     for i=1:length(D.diag)
204         d = D.diag[i]
205         if d == zero(T)
206             throw(SingularException(i))
207         end
208         v[i] *= inv(d)
209     end
210     v

```

```

189 Ac_mul_B!(A::Diagonal,B::Diagonal) = throw(MethodError(Ac_mul_B!, Tuple{Diagonal,Diagonal}))
190 A_mul_B!(A::Base.LinAlg.QRPackedQ, D::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal,Diagonal}))
191 A_mul_B!(A::Diagonal,B::AbstractMatrix) = scale!(A.diag,B)
192 At_mul_B!(A::Diagonal,B::AbstractMatrix) = scale!(A.diag,B)
193 Ac_mul_B!(A::Diagonal,B::AbstractMatrix) = scale!(conj(A.diag),B)
194 A_mul_B!(A::AbstractMatrix,B::Diagonal) = scale!(A,B.diag)
195 A_mul_Bt!(A::AbstractMatrix,B::Diagonal) = scale!(A,B.diag)
196 A_mul_Bc!(A::AbstractMatrix,B::Diagonal) = scale!(A,conj(B.diag))
197
198 /(Da::Diagonal, Db::Diagonal) = Diagonal(Da.diag ./ Db.diag )
199 function A_ldiv_B!{T}(D::Diagonal{T}, v::AbstractVector{T})
200     if length(v) != length(D.diag)
201         throw(DimensionMismatch("diagonal matrix is $(length(D.diag)) by $(length(D.diag)) but
202     end
203     for i=1:length(D.diag)
204         d = D.diag[i]
205         if d == zero(T)
206             throw(SingularException(i))
207         end
208         v[i] *= inv(d)
209     end
210     v

```

170 end

171

172 A_mul_Bc(D::Diagonal, B::AbstractTriangular) = A_mul_B!(D, ctranspose(B))

173 A_mul_Bc(D::Diagonal, Q::Union{Base.LinAlg.QRCompactWYQ, Base.LinAlg.QRPackedQ}) = A_mul_Bc!(A, Q)

174 function A_mul_Bc(D::Diagonal, A::AbstractMatrix)

175 Ac = similar(A, promote_op(*, eltype(A), eltype(D.diag)), (size(A, 2), size(A, 1)))

176 ctranspose!(Ac, A)

177 A_mul_B!(D, Ac)

178 end

179

180 A_mul_Bt(D::Diagonal, B::AbstractTriangular) = A_mul_B!(D, transpose(B))

181 function A_mul_Bt(D::Diagonal, A::AbstractMatrix)

182 At = similar(A, promote_op(*, eltype(A), eltype(D.diag)), (size(A, 2), size(A, 1)))

183 transpose!(At, A)

184 A_mul_B!(D, At)

185 end

186

187 A_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal, Diagonal}))

188 At_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(At_mul_B!, Tuple{Diagonal, Diagonal}))

189 Ac_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(Ac_mul_B!, Tuple{Diagonal, Diagonal}))

190 A_mul_B!(A::Base.LinAlg.QRPackedQ, D::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal, Diagonal}))

```

169     A_mul_B!(At, D)
170 end
171
172 A_mul_Bc(D::Diagonal, B::AbstractTriangular) = A_mul_B!(D, ctranspose(B))
173 A_mul_Bc(D::Diagonal, Q::Union{Base.LinAlg.QRCompactWYQ, Base.LinAlg.QRPackedQ}) = A_mul_Bc!(Arr
174 function A_mul_Bc(D::Diagonal, A::AbstractMatrix)
175     Ac = similar(A, promote_op(*, eltype(A), eltype(D.diag)), (size(A, 2), size(A, 1)))
176     ctranspose!(Ac, A)
177     A_mul_B!(D, Ac)
178 end
179
180 A_mul_Bt(D::Diagonal, B::AbstractTriangular) = A_mul_B!(D, transpose(B))
181 function A_mul_Bt(D::Diagonal, A::AbstractMatrix)
182     At = similar(A, promote_op(*, eltype(A), eltype(D.diag)), (size(A, 2), size(A, 1)))
183     transpose!(At, A)
184     A_mul_B!(D, At)
185 end
186
187 A_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal, Diagonal}))
188 At_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(At_mul_B!, Tuple{Diagonal, Diagonal}))
189 Ac_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(Ac_mul_B!, Tuple{Diagonal, Diagonal}))
190 A_mul_B!(A::Base.LinAlg.QRPackedQ, D::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal, Di

```

```

169     A_mul_B!(At, D)
170 end
171
172 A_mul_Bc(D::Diagonal, B::AbstractTriangular) = A_mul_B!(D, ctranspose(B))
173 A_mul_Bc(D::Diagonal, Q::Union{Base.LinAlg.QRCompactWYQ,Base.LinAlg.QRPackedQ}) = A_mul_Bc!(Arr
174 function A_mul_Bc(D::Diagonal, A::AbstractMatrix)
175     Ac = similar(A, promote_op(*, eltype(A), eltype(D.diag)), (size(A, 2), size(A, 1)))
176     ctranspose!(Ac, A)
177     A_mul_B!(D, Ac)
178 end
179
180 A_mul_Bt(D::Diagonal, B::AbstractTriangular) = A_mul_B!(D, transpose(B))
181 function A_mul_Bt(D::Diagonal, A::AbstractMatrix)
182     At = similar(A, promote_op(*, eltype(A), eltype(D.diag)), (size(A, 2), size(A, 1)))
183     transpose!(At, A)
184     A_mul_B!(D, At)
185 end
186
187 A_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal,Diagonal}))
188 At_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(At_mul_B!, Tuple{Diagonal,Diagonal}))
189 Ac_mul_B!(A::Diagonal, B::Diagonal) = throw(MethodError(Ac_mul_B!, Tuple{Diagonal,Diagonal}))
190 A_mul_B!(A::Base.LinAlg.QRPackedQ, D::Diagonal) = throw(MethodError(A_mul_B!, Tuple{Diagonal,Di

```

```
130     A_mul_B!(A.data, D)
131     for i = 1:size(A, 1)
132         A.data[i,i] = D.diag[i]
133     end
134     LowerTriangular(A.data)
135 end
136 function A_mul_B!(A::UnitUpperTriangular, D::Diagonal)
137     A_mul_B!(A.data, D)
138     for i = 1:size(A, 1)
139         A.data[i,i] = D.diag[i]
140     end
141     UpperTriangular(A.data)
142 end
143 function A_mul_B!(D::Diagonal, B::UnitLowerTriangular)
144     A_mul_B!(D, B.data)
145     for i = 1:size(B, 1)
146         B.data[i,i] = D.diag[i]
147     end
148     LowerTriangular(B.data)
149 end
150 function A_mul_B!(D::Diagonal, B::UnitUpperTriangular)
151     A_mul_B!(D, B.data)
```

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GitHub, Inc. [US]https://github.com/JuliaLang/julia/blob/3c9d75391c72d7c32eea75f187ce77b2d5effc8/JuliaLang/julia#L267

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128

typeof(A)(A_mul_B!(A.data, D))

129

function A_mul_B!(A::UnitLowerTriangular, D::Diagonal)

130

A_mul_B!(A.data, D)

131

for i = 1:size(A, 1)

132

A.data[i,i] = D.diag[i]

133

end

134

LowerTriangular(A.data)

135

end

136

function A_mul_B!(A::UnitUpperTriangular, D::Diagonal)

137

A_mul_B!(A.data, D)

138

for i = 1:size(A, 1)

139

A.data[i,i] = D.diag[i]

140

end

141

UpperTriangular(A.data)

142

end

143

function A_mul_B!(D::Diagonal, B::UnitLowerTriangular)

144

A_mul_B!(D, B.data)

145

for i = 1:size(B, 1)

146

B.data[i,i] = D.diag[i]

147

end


```
126
127 A_mul_B!(A::Union{LowerTriangular,UpperTriangular}, D::Diagonal) =
128     typeof(A)(A_mul_B!(A.data, D))
129 function A_mul_B!(A::UnitLowerTriangular, D::Diagonal)
130     A_mul_B!(A.data, D)
131     for i = 1:size(A, 1)
132         A.data[i,i] = D.diag[i]
133     end
134     LowerTriangular(A.data)
135 end
136 function A_mul_B!(A::UnitUpperTriangular, D::Diagonal)
137     A_mul_B!(A.data, D)
138     for i = 1:size(A, 1)
139         A.data[i,i] = D.diag[i]
140     end
141     UpperTriangular(A.data)
142 end
143 function A_mul_B!(D::Diagonal, B::UnitLowerTriangular)
144     A_mul_B!(D, B.data)
145     for i = 1:size(B, 1)
146         B.data[i,i] = D.diag[i]
147     end
```



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Example 1: Rational linear system of equations





Example 1: Rational linear system of equations



0-1



✕ Example 1: Rational linear system of equations



Example 1: Rational linear system of equations

```
In [26]: Ar = Matrix{Rational{BigInt}}(rand(1:10,3,3))/10
```

```
Out[26]: 3×3 Array{Rational{BigInt},2}:  
 4//5  7//10  1//2  
 2//5  3//10  1//5  
 1//5  1//1   4//5
```

```
In [27]: x = ones{Int,3}  
         b = Ar*x
```

```
Out[27]: 3-element Array{Rational{BigInt},1}:  
 2//1  
 9//10  
 2//1
```

```
In [28]: Ar\b
```

```
Out[28]: 3-element Array{Rational{BigInt},1}:  
 1//1  
 1//1  
 1//1
```





Example 2: The Hilbert matrix I

$$h_{ij} = \frac{1}{i+j-1}$$

```
In [23]: n = 8  
         H = Rational{BigInt}[1//(i+j-1) for i = 1:n, j = 1:n]
```

```
Out[23]: 8×8 Array{Rational{BigInt},2}:  
 1//1  1//2  1//3  1//4  1//5  1//6  1//7  1//8  
 1//2  1//3  1//4  1//5  1//6  1//7  1//8  1//9  
 1//3  1//4  1//5  1//6  1//7  1//8  1//9  1//10  
 1//4  1//5  1//6  1//7  1//8  1//9  1//10  1//11  
 1//5  1//6  1//7  1//8  1//9  1//10  1//11  1//12  
 1//6  1//7  1//8  1//9  1//10  1//11  1//12  1//13  
 1//7  1//8  1//9  1//10  1//11  1//12  1//13  1//14  
 1//8  1//9  1//10  1//11  1//12  1//13  1//14  1//15
```





Example 2: The Hilbert matrix II

```
In [5]: norm(Float64.(inv(H)) - inv(Float64.(H)), Inf)
```

```
Out[5]: 474.97878527641296
```

not completely fair since

```
In [29]: H == Float64.(H)
```

```
Out[29]: false
```

instead

```
In [7]: Rational{BigInt}.(Float64.(H)) == Float64.(H)
```

```
Out[7]: true
```

```
In [8]: norm(Float64.(inv(Rational{BigInt}.(Float64.(H)))) -  
          inv(Float64.(H)), Inf)
```

```
Out[8]: 509.50778410799103
```



✖ Example 3: Finite fields $\text{GF}(p)$

```
In [9]: immutable GF{P,T<:Integer} <: Number
        data::T
        function GF(x::Integer)
            return new(mod(x, P))
        end
    end
```

```
In [10]: using Primes
        function (::Type{GF{P}}){P}(x::Integer)
            if !isprime(P)
                throw(ArgumentError("P must be a prime"))
            end
            return GF{P,typeof(x)}(mod(x, P))
        end
        Base.convert{P,T} (::Type{GF{P,T}}, x::Integer) = GF{P}(x)
        Base.convert{P} (::Type{GF{P}}, x::Integer) = GF{P}(x)
        Base.convert{P,T} (::Type{GF{P,T}}, x::GF{P}) = GF{P,T}(x.data)
        Base.promote_rule{P,T1,T2<:Integer} (::Type{GF{P,T1}}, ::Type{T2}) = GF{P,promote_
        })
        Base.show{P}(io::IO, x::GF{P}) = print(io, "$(x.data) mod $P")
```



Division requires a little more care

```
In [13]: function Base.inv{P,T}(x::GF{P,T})  
          if x == 0  
              throw(DivideError())  
          end  
          r, u, v = gcdx(x.data, P)  
          GF{P,T}(u)  
        end  
Base.:/{P}(x::GF{P}, y::GF{P}) = x*inv(y)
```

```
In [14]: @show x/y;
```

```
x / y = 3 mod 5
```





```
Out[16]: 4-element Array{GF{5,Int64},1}:  
 1 mod 5  
 1 mod 5  
 1 mod 5  
 1 mod 5
```

Example 4: Symbolic linear algebra with SymPy+Julia I



0-8





Example 4: Symbolic linear algebra with SymPy+Julia I

```
In [17]: using SymPy
z = Sym[Sym("zeta_$i") for i = 1:3]
D = diagm(Sym["delta_$i" for i = 1:3])
A = [Sym("alpha") z'; z D]
```

WARNING: using SymPy.H in module Main conflicts with an existing identifier.

Out[17]:

$$\begin{bmatrix} \alpha & \overline{\zeta_1} & \overline{\zeta_2} & \overline{\zeta_3} \\ \zeta_1 & \delta_1 & 0 & 0 \\ \zeta_2 & 0 & \delta_2 & 0 \\ \zeta_3 & 0 & 0 & \delta_3 \end{bmatrix}$$