

Communication-Optimal Loop Nests

Nicholas Knight

New York University
Dept. of Mathematics and
Center for Data Science
nknight@nyu.edu

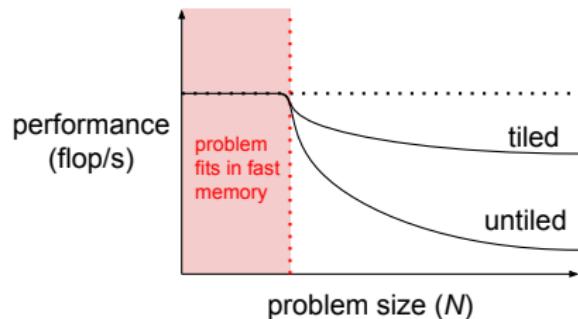
SIAM Annual Meeting
July 13, 2017

Joint work with:

- Michael Christ, UC-Berkeley, Dept. of Mathematics
- James Demmel, UC-Berkeley, Depts. of Mathematics and EECS
- Thomas Scanlon, UC-Berkeley, Dept. of Mathematics
- Katherine Yelick, Lawrence Berkeley Natl. Lab. and UC-Berkeley, Dept. of EECS

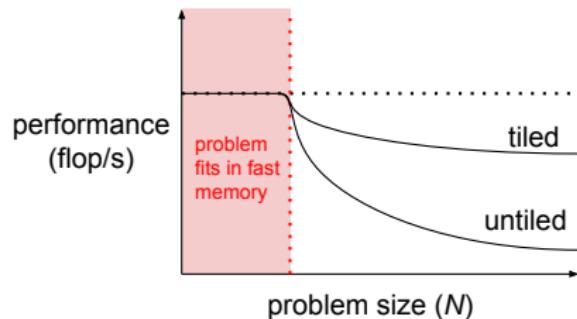
Modeling Communication Cost

Matrix Multiplication (tiled vs. untiled implementation)



Modeling Communication Cost

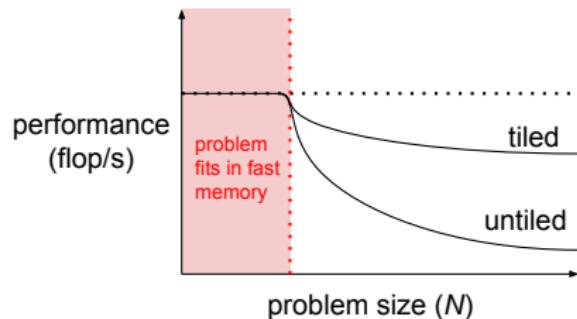
Matrix Multiplication (tiled vs. untiled implementation)



Observation: # operations is generally unreliable for predicting runtime — neglects the cost of communication.

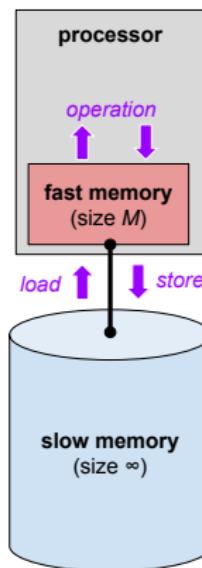
Modeling Communication Cost

Matrix Multiplication
(tiled vs. untiled implementation)



Observation: # operations is generally unreliable for predicting runtime — neglects the cost of communication.

Model Machine:



Communication Cost \mathcal{C}

$$\mathcal{C} = \# \text{ loads/stores}$$

Motivating Application: Matrix Multiplication

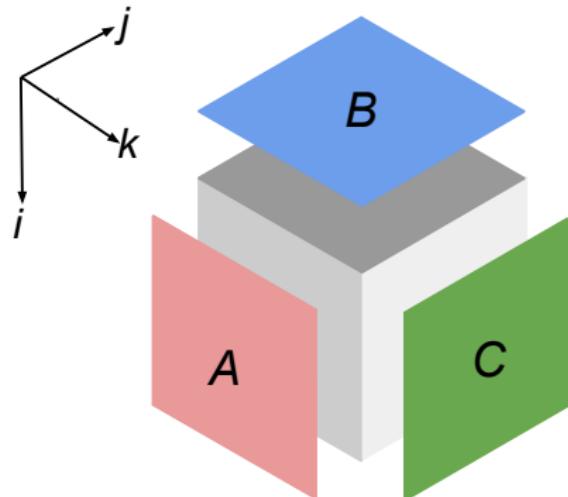
Matrix multiplication algorithm:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Motivating Application: Matrix Multiplication

Matrix multiplication algorithm:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
             $C_{i,j} \leftarrow C_{i,j} + A_{i,k} * B_{k,j}$ 
```



Geometric interpretation:

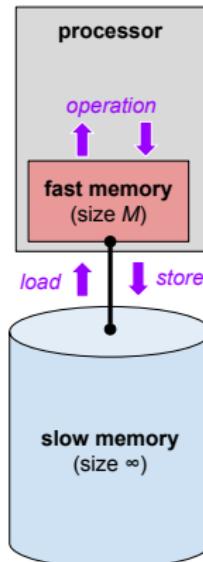
- Operations are points (i, j, k) in Euclidean space;
- Operands are projections (i, k) , (k, j) , (i, j) onto the coordinate planes.

Matrix Multiplication: Untiled Implementation

Untiled implementation:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            load Ai,k, Bk,j, Ci,j
            Ci,j ← Ci,j + Ai,k * Bk,j
            store Ci,j
```

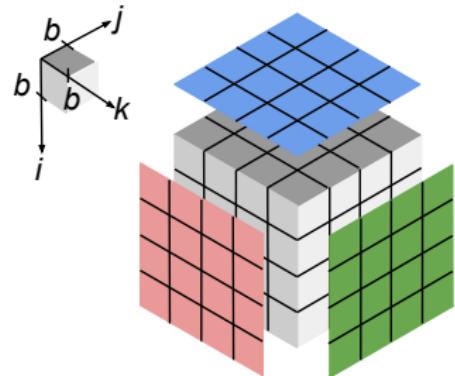
$$\mathcal{C} \approx N^3 \quad (\text{no data reuse})$$



Matrix Multiplication: Tiled Implementation

Tiled implementation:

```
for  $\hat{i} = 1 : b : N$ 
    for  $\hat{j} = 1 : b : N$ 
        for  $\hat{k} = 1 : b : N$ 
            load blocks  $\mathbf{A}_{\hat{i}, \hat{k}}, \mathbf{B}_{\hat{k}, \hat{j}}, \mathbf{C}_{\hat{i}, \hat{j}}$ 
            for  $i = \hat{i} : \hat{i} + b - 1$ 
                for  $j = \hat{j} : \hat{j} + b - 1$ 
                    for  $k = \hat{k} : \hat{k} + b - 1$ 
                         $\mathbf{C}_{i,j} \leftarrow \mathbf{C}_{i,j} + \mathbf{A}_{i,k} * \mathbf{B}_{k,j}$ 
            store block  $\mathbf{C}_{\hat{i}, \hat{j}}$ 
```



$$\mathcal{C} \approx \frac{N^3}{b} \quad (\text{b-fold data reuse})$$

($b = 1$: untiled impl.)

Matrix Multiplication: Tiling Attains Lower Bound

Picking tiling parameter b to minimize communication cost \mathcal{C}

- b -fold reuse means we want to maximize b .
- **A-, B-, C-blocks must fit in fast memory ($3b^2 \leq M$).**

$$\text{Picking } b \approx M^{1/2} \quad \Rightarrow \quad \mathcal{C} \approx \frac{N^3}{M^{1/2}}.$$

Matrix Multiplication: Tiling Attains Lower Bound

Picking tiling parameter b to minimize communication cost \mathcal{C}

- b -fold reuse means we want to maximize b .
- **A-, B-, C-blocks must fit in fast memory ($3b^2 \leq M$).**

$$\text{Picking } b \approx M^{1/2} \quad \Rightarrow \quad \mathcal{C} \approx \frac{N^3}{M^{1/2}}.$$

Communication Lower Bound (Hong-Kung, 1981)

In any implementation of matrix multiplication, $\mathcal{C} \succeq \frac{N^3}{M^{1/2}}$.

Matrix Multiplication: Tiling Attains Lower Bound

Picking tiling parameter b to minimize communication cost \mathcal{C}

- b -fold reuse means we want to maximize b .
- **A-, B-, C-blocks must fit in fast memory ($3b^2 \leq M$).**

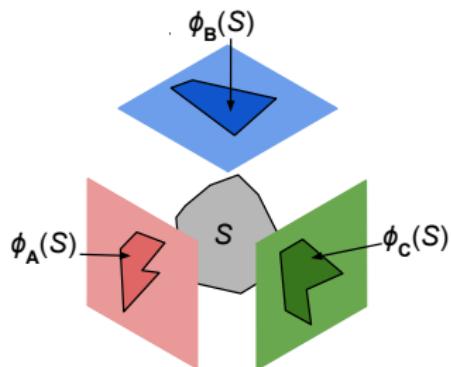
$$\text{Picking } b \approx M^{1/2} \quad \Rightarrow \quad \mathcal{C} \approx \frac{N^3}{M^{1/2}}.$$

Communication Lower Bound (Hong-Kung, 1981)

In any implementation of matrix multiplication, $\mathcal{C} \geq \frac{N^3}{M^{1/2}}$.

- *Iteration space tiling*: heuristic to reduce \mathcal{C} in loop nests.
- This loop nest: tiling with b -by- b -by- b cubes minimizes \mathcal{C} .

Lower Bound Ingredient #1: Loomis-Whitney Inequality



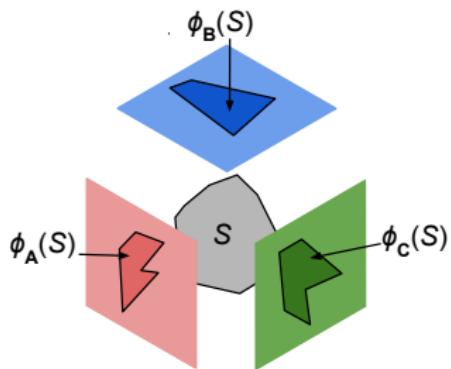
Array subscripts are linear maps from \mathbb{Z}^3 to \mathbb{Z}^2 :

$$\phi_{\mathbf{A}} : (i, j, k) \mapsto (i, k),$$

$$\phi_{\mathbf{B}} : (i, j, k) \mapsto (k, j),$$

$$\phi_{\mathbf{C}} : (i, j, k) \mapsto (i, j).$$

Lower Bound Ingredient #1: Loomis-Whitney Inequality



Loomis-Whitney Inequality

For any $S \subseteq \mathbb{Z}^3$,

$$|S| \leq |\phi_{\mathbf{A}}(S)|^{1/2} \cdot |\phi_{\mathbf{B}}(S)|^{1/2} \cdot |\phi_{\mathbf{C}}(S)|^{1/2}.$$

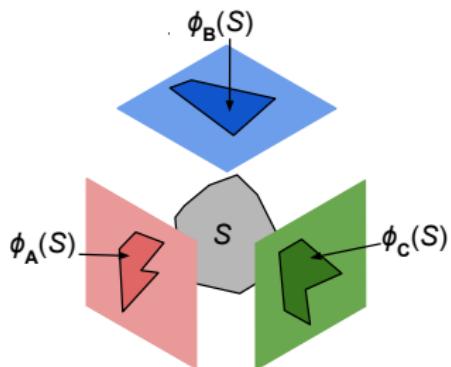
Array subscripts are linear maps from \mathbb{Z}^3 to \mathbb{Z}^2 :

$$\phi_{\mathbf{A}}: (i, j, k) \mapsto (i, k),$$

$$\phi_{\mathbf{B}}: (i, j, k) \mapsto (k, j),$$

$$\phi_{\mathbf{C}}: (i, j, k) \mapsto (i, j).$$

Lower Bound Ingredient #1: Loomis-Whitney Inequality



Array subscripts are linear maps from \mathbb{Z}^3 to \mathbb{Z}^2 :

$$\phi_{\mathbf{A}}: (i, j, k) \mapsto (i, k),$$

$$\phi_{\mathbf{B}}: (i, j, k) \mapsto (k, j),$$

$$\phi_{\mathbf{C}}: (i, j, k) \mapsto (i, j).$$

Loomis-Whitney Inequality

For any $S \subseteq \mathbb{Z}^3$,

$$|S| \leq |\phi_{\mathbf{A}}(S)|^{1/2} \cdot |\phi_{\mathbf{B}}(S)|^{1/2} \cdot |\phi_{\mathbf{C}}(S)|^{1/2}.$$

The *memory footprint* of iterations S is

$$\mu(S) = |\phi_{\mathbf{A}}(S)| + |\phi_{\mathbf{B}}(S)| + |\phi_{\mathbf{C}}(S)|.$$

Loomis-Whitney gives the lower bound,

$$\mu(S) \geq |S|^{2/3}.$$

Lower Bound Ingredient #2: Segmentation

operation

load

store

operation

load

load

operation

store

store

load

operation

store

load

.

.

segment i
iterations S_i
 $|S_i| = 2$

Lower Bound Ingredient #2: Segmentation

operation
load
store
operation
load
load
operation
store
store
load
operation
store
load
.

} segment i
iterations S_i
 $|S_i| = 2$

For any segment i ,

$$\begin{aligned}\mathcal{C}_i &\geq \mu(S_i) - 2M \\ &\geq |S_i|^{2/3} - 2M.\end{aligned}$$

Lower Bound Ingredient #2: Segmentation

operation
load
store

operation
load
load
operation
store
store

load
operation
store
load

segment i
iterations S_i
 $|S_i| = 2$

For any segment i ,

$$\begin{aligned}\mathcal{C}_i &\geq \mu(S_i) - 2M \\ &\geq |S_i|^{2/3} - 2M.\end{aligned}$$

Summing over all segments,

$$\mathcal{C} \geq \sum_i |S_i|^{2/3} - 2M.$$

Lower Bound Ingredient #2: Segmentation

operation
load
store
operation
load
load
operation
store
store

load
operation
store
load

} segment i
iterations S_i
 $|S_i| = 2$

For any segment i ,

$$\begin{aligned}\mathcal{C}_i &\geq \mu(S_i) - 2M \\ &\geq |S_i|^{2/3} - 2M.\end{aligned}$$

Summing over all segments,

$$\mathcal{C} \geq \sum_i |S_i|^{2/3} - 2M.$$

If $|S_i| \approx M^{3/2}$ for all segments i ,

$$\mathcal{C} \geq \frac{N^3}{M^{3/2}} \cdot M = \frac{N^3}{M^{1/2}},$$

the stated lower bound.

Generalizing the Matrix Multiplication Loop Nest

Matrix multiplication:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameter	Description	Example: Matrix Mult.
d	depth of loop nest	3

Generalizing the Matrix Multiplication Loop Nest

Matrix multiplication:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameter	Description	Example: Matrix Mult.
d	depth of loop nest	3
Z	iteration space (subset of \mathbb{Z}^d)	$\{1, \dots, N\}^3$

Generalizing the Matrix Multiplication Loop Nest

Matrix multiplication:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameter	Description	Example: Matrix Mult.
d	depth of loop nest	3
Z	iteration space (subset of \mathbb{Z}^d)	$\{1, \dots, N\}^3$
m	number of arrays	3

Generalizing the Matrix Multiplication Loop Nest

Matrix multiplication:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameter	Description	Example: Matrix Mult.
d	depth of loop nest	3
Z	iteration space (subset of \mathbb{Z}^d)	$\{1, \dots, N\}^3$
m	number of arrays	3
A_1, \dots, A_m	arrays	$\mathbf{A}, \mathbf{B}, \mathbf{C}$

Generalizing the Matrix Multiplication Loop Nest

Matrix multiplication:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameter	Description	Example: Matrix Mult.
d	depth of loop nest	3
Z	iteration space (subset of \mathbb{Z}^d)	$\{1, \dots, N\}^3$
m	number of arrays	3
A_1, \dots, A_m	arrays	$\mathbf{A}, \mathbf{B}, \mathbf{C}$
d_1, \dots, d_m	array dimensions	2, 2, 2

Generalizing the Matrix Multiplication Loop Nest

Matrix multiplication:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameter	Description	Example: Matrix Mult.
d	depth of loop nest	3
Z	iteration space (subset of \mathbb{Z}^d)	$\{1, \dots, N\}^3$
m	number of arrays	3
A_1, \dots, A_m	arrays	$\mathbf{A}, \mathbf{B}, \mathbf{C}$
d_1, \dots, d_m	array dimensions	2, 2, 2
ϕ_1, \dots, ϕ_m	array subscripts (linear maps: $\mathbb{Z}^d \rightarrow \mathbb{Z}^{d_j}$)	$(i, j, k) \mapsto (i, k), (k, j), (i, j)$

Generalizing the Matrix Multiplication Loop Nest

Matrix multiplication:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameter	Description	Example: Matrix Mult.
d	depth of loop nest	3
Z	iteration space (subset of \mathbb{Z}^d)	$\{1, \dots, N\}^3$
m	number of arrays	3
A_1, \dots, A_m	arrays	$\mathbf{A}, \mathbf{B}, \mathbf{C}$
d_1, \dots, d_m	array dimensions	2, 2, 2
ϕ_1, \dots, ϕ_m	array subscripts (linear maps: $\mathbb{Z}^d \rightarrow \mathbb{Z}^{d_j}$)	$(i, j, k) \mapsto (i, k), (k, j), (i, j)$

General loop nest:

```
for i = (i1, ..., id) ∈ Z
    inner_loopi(A1(ϕ1(i)), ..., Am(ϕm(i)))
```

General Loop Nests: Main Result

General loop nest:

```
for  $i = (i_1, \dots, i_d) \in Z$ 
    inner_loop $_i(A_1(\phi_1(i)), \dots, A_m(\phi_m(i)))$ 
```

Main Result: Communication Lower Bound for General Loop Nests

LB: There exists $\alpha \geq 0$ such that, in any implementation, $\mathcal{C} \succeq \frac{|Z|}{M^\alpha}$.

UB: There exists a tiled implementation such that $\mathcal{C} \preceq \frac{|Z|}{M^\alpha}$.

General Loop Nests: Main Result

General loop nest:

```
for  $i = (i_1, \dots, i_d) \in Z$ 
    inner_loop $_i(A_1(\phi_1(i)), \dots, A_m(\phi_m(i)))$ 
```

Main Result: Communication Lower Bound for General Loop Nests

LB: There exists $\alpha \geq 0$ such that, in any implementation, $\mathcal{C} \succeq \frac{|Z|}{M^\alpha}$.

UB: There exists a tiled implementation such that $\mathcal{C} \preceq \frac{|Z|}{M^\alpha}$.

Exponent α and tile params. are computable from the subscripts $(\phi_j)_j$.

- Exponent α is a rational number between 0 and $m - 1$.
- Tiles are parallelotopes (in \mathbb{Z}^d) of size $\approx M^{\alpha+1}$.
- Matrix multiply: $\alpha = 1/2$; tiles are cubes of size $\approx M^{3/2}$.

New Ingredient: Hölder-Brascamp-Lieb (HBL) Inequality

Continuing notations $d, m, \phi_1, \dots, \phi_m$ from the general loop nest,

Hölder-Brascamp-Lieb (HBL) Inequality

If there exists $s = (s_1, \dots, s_m) \in [0, 1]^m$ such that,

$$\text{for all subgroups } H \text{ of } \mathbb{Z}^d, \quad \text{rank } H \leq \sum_{j=1}^m s_j \cdot \text{rank } \phi_j(H),$$

then,

$$\text{for all subsets } S \text{ of } \mathbb{Z}^d, \quad |S| \leq \prod_{j=1}^m |\phi_j(S)|^{s_j}.$$

New Ingredient: Hölder-Brascamp-Lieb (HBL) Inequality

Continuing notations $d, m, \phi_1, \dots, \phi_m$ from the general loop nest,

Hölder-Brascamp-Lieb (HBL) Inequality

If there exists $s = (s_1, \dots, s_m) \in [0, 1]^m$ such that,

$$\text{for all subgroups } H \text{ of } \mathbb{Z}^d, \quad \text{rank } H \leq \sum_{j=1}^m s_j \cdot \text{rank } \phi_j(H),$$

then,

$$\text{for all subsets } S \text{ of } \mathbb{Z}^d, \quad |S| \leq \prod_{j=1}^m |\phi_j(S)|^{s_j}.$$

Loomis-Whitney inequality is a special case:

- $m = d = 3$ and $(\phi_1, \phi_2, \phi_3) = (\phi_{\mathbf{A}}, \phi_{\mathbf{B}}, \phi_{\mathbf{C}})$
- Hypothesis satisfied by $(s_1, s_2, s_3) = (1/2, 1/2, 1/2)$.

HBL-LP: A Linear Program for the Optimal Exponent

- HBL lets us bound below the memory footprint of iterations S ,

$$\mu(S) = \sum_{j=1}^m |\phi_j(S)| \geq |S|^{1/\sigma(s)}, \quad \text{abbreviating } \sigma(s) = \sum_{j=1}^m s_j.$$

HBL-LP: A Linear Program for the Optimal Exponent

- HBL lets us bound below the memory footprint of iterations S ,

$$\mu(S) = \sum_{j=1}^m |\phi_j(S)| \geq |S|^{1/\sigma(s)}, \quad \text{abbreviating } \sigma(s) = \sum_{j=1}^m s_j.$$

- The segmentation argument yields a communication lower bound,

$$\mathcal{C} \succeq \frac{|Z|}{M^{\sigma(s)-1}}, \quad \text{meaning that the exponent } \alpha \leq \sigma(s) - 1.$$

HBL-LP: A Linear Program for the Optimal Exponent

- HBL lets us bound below the memory footprint of iterations S ,

$$\mu(S) = \sum_{j=1}^m |\phi_j(S)| \geq |S|^{1/\sigma(s)}, \quad \text{abbreviating } \sigma(s) = \sum_{j=1}^m s_j.$$

- The segmentation argument yields a communication lower bound,

$$\mathcal{C} \succeq \frac{|Z|}{M^{\sigma(s)-1}}, \quad \text{meaning that the exponent } \alpha \leq \sigma(s) - 1.$$

- A lower bound of this form exists for any $s \in \mathcal{P}$, where

$$\mathcal{P} = \left\{ s \in [0, 1]^m \mid (\forall H \leq \mathbb{Z}^d) \text{ rank } H \leq \sum_{j=1}^m s_j \cdot \text{rank } \phi_j(H) \right\};$$

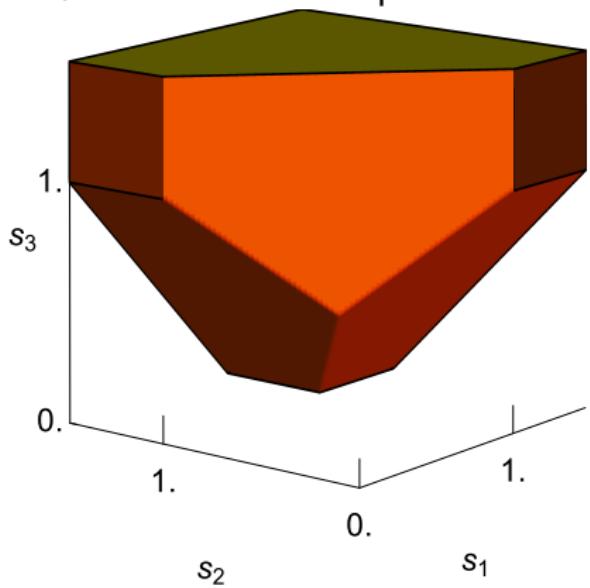
to find the sharpest such bound, we wish to solve a linear program,

$$\alpha + 1 = \min \{ \sigma(s) \mid s \in \mathcal{P} \}.$$

HBL-LP: Challenges and a Solution Algorithm

(Bad news) Checking membership in \mathcal{P} nominally requires considering all (infinitely many) subgroups $H \leq \mathbb{Z}^d$.

\mathcal{P} for matrix multiplication:

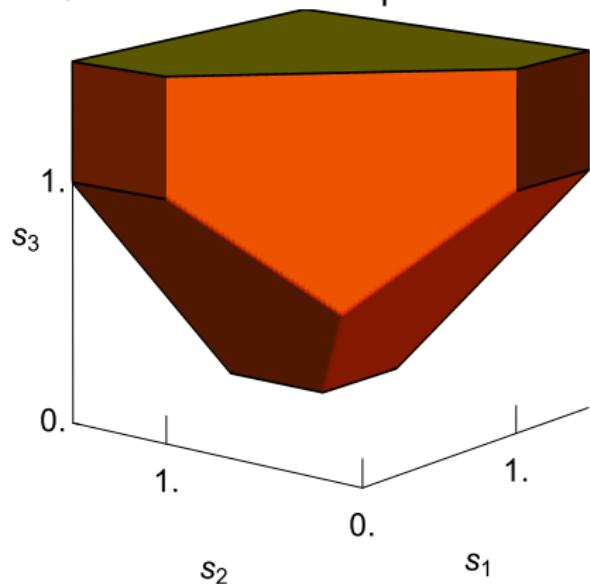


HBL-LP: Challenges and a Solution Algorithm

(Bad news) Checking membership in \mathcal{P} nominally requires considering all (infinitely many) subgroups $H \leq \mathbb{Z}^d$.

(Good news) The subgroup ranks are integers between 0 and d : the linear constraints defining \mathcal{P} are elements of a finite set.

\mathcal{P} for matrix multiplication:



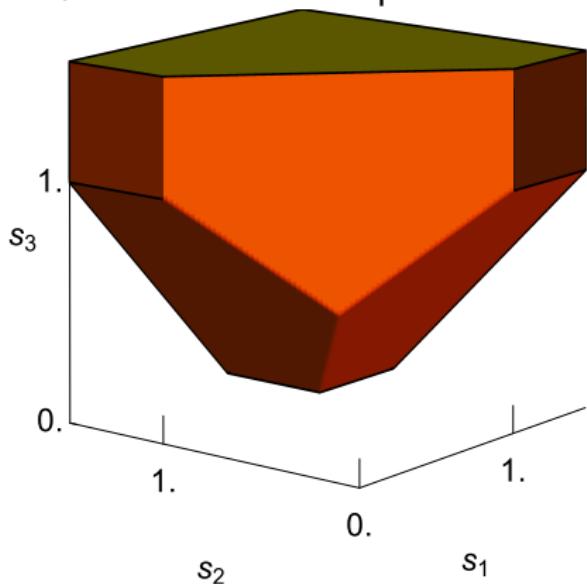
HBL-LP: Challenges and a Solution Algorithm

(Bad news) Checking membership in \mathcal{P} nominally requires considering all (infinitely many) subgroups $H \leq \mathbb{Z}^d$.

(Good news) The subgroup ranks are integers between 0 and d : the linear constraints defining \mathcal{P} are elements of a finite set.

(Bad news?) The existence of an algorithm that decides whether a particular constraint is involved in the HBL-LP is equivalent to Hilbert's Tenth Problem over \mathbb{Q} , conjectured to have a negative answer.

\mathcal{P} for matrix multiplication:



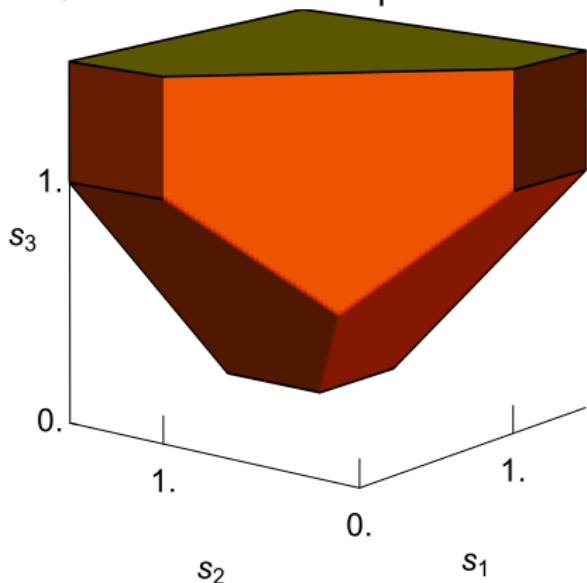
HBL-LP: Challenges and a Solution Algorithm

(Bad news) Checking membership in \mathcal{P} nominally requires considering all (infinitely many) subgroups $H \leq \mathbb{Z}^d$.

(Good news) The subgroup ranks are integers between 0 and d : the linear constraints defining \mathcal{P} are elements of a finite set.

(Bad news?) The existence of an algorithm that decides whether a particular constraint is involved in the HBL-LP is equivalent to Hilbert's Tenth Problem over \mathbb{Q} , conjectured to have a negative answer.

\mathcal{P} for matrix multiplication:



Good News

Membership in \mathcal{P} is decidable.

Tiling with Parallelotopes

Existence of an Optimal Tiling

There exist parallelotopes T satisfying $|T| \geq M^{\alpha+1}$ and $\mu(T) \leq M$.

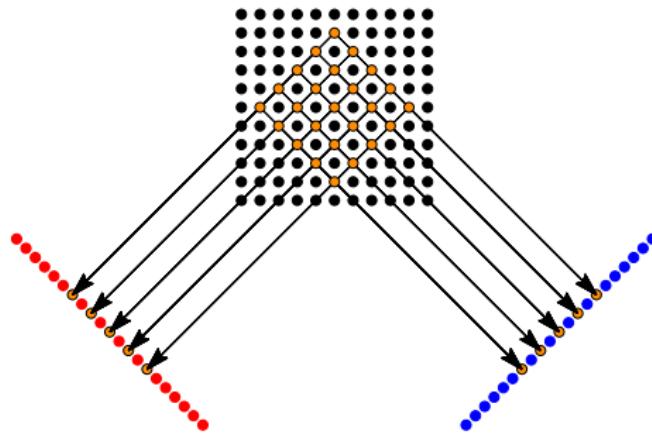
Ingredients: linear duality, subgroup series (flags), Smith normal form.

Tiling with Parallelotopes

Existence of an Optimal Tiling

There exist parallelotopes T satisfying $|T| \geq M^{\alpha+1}$ and $\mu(T) \leq M$.

Ingredients: linear duality, subgroup series (flags), Smith normal form.



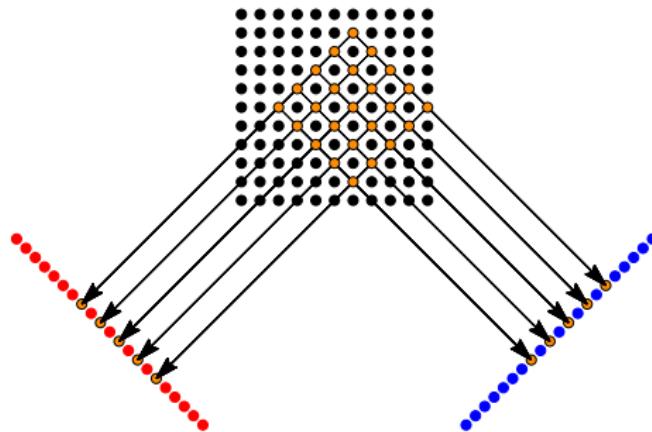
$$\text{Access } \phi_1 = i - j, \phi_2 = i + j$$

Tiling with Parallelotopes

Existence of an Optimal Tiling

There exist parallelotopes T satisfying $|T| \geq M^{\alpha+1}$ and $\mu(T) \leq M$.

Ingredients: linear duality, subgroup series (flags), Smith normal form.



$$\text{Access } \phi_1 = i - j, \phi_2 = i + j$$

Example: Matrix Multiplication (Revisited)

Loop nest:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameters:

$$d = 3, \quad Z = \{1, \dots, N\}^3, \quad m = 3,$$

$$(i, j, k) \xrightarrow{\phi_1} (i, k) \xrightarrow{A_1} \mathbf{A}_{i,k}$$

$$(i, j, k) \xrightarrow{\phi_2} (k, j) \xrightarrow{A_2} \mathbf{B}_{k,j}$$

$$(i, j, k) \xrightarrow{\phi_3} (i, j) \xrightarrow{A_3} \mathbf{C}_{i,j}$$

Example: Matrix Multiplication (Revisited)

Loop nest:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            Ci,j ← Ci,j + Ai,k * Bk,j
```

Parameters:

$$d = 3, \quad Z = \{1, \dots, N\}^3, \quad m = 3,$$

$$(i, j, k) \xrightarrow{\phi_1} (i, k) \xrightarrow{A_1} \mathbf{A}_{i,k}$$

$$(i, j, k) \xrightarrow{\phi_2} (k, j) \xrightarrow{A_2} \mathbf{B}_{k,j}$$

$$(i, j, k) \xrightarrow{\phi_3} (i, j) \xrightarrow{A_3} \mathbf{C}_{i,j}$$

HBL theory gives:

- Exponent $\alpha = 1/2$ (data reuse $\preceq M^{1/2}$);
- Tile $T = \{1, \dots, b\}^3$, with $b \approx M^{1/2}$.

Communication Lower Bound

The lower bound $\mathcal{C} \succeq \frac{N^3}{M^{1/2}}$ is attainable by tiling with translates of T .

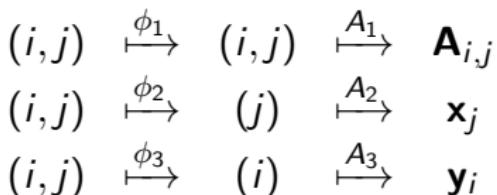
Example: Matrix-Vector Multiplication

Loop nest:

```
for i = 1 : N
    for j = 1 : N
        yi ← yi + Ai,j * xj
```

Parameters:

$$d = 2, \quad Z = \{1, \dots, N\}^2, \quad m = 3,$$



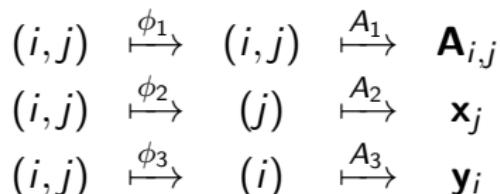
Example: Matrix-Vector Multiplication

Loop nest:

```
for i = 1 : N
    for j = 1 : N
         $\mathbf{y}_i \leftarrow \mathbf{y}_i + \mathbf{A}_{i,j} * \mathbf{x}_j$ 
```

Parameters:

$$d = 2, \quad Z = \{1, \dots, N\}^2, \quad m = 3,$$



HBL theory gives:

- Exponent $\alpha = 0$ (data reuse ≤ 1);
- Tile $T = \{(1, 1, 1)\}^3$.

Communication Lower Bound

The lower bound $C \geq N^2$ is attainable by tiling with translates of T .

Example: Tensor Contraction

Loop nest:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            for l = 1 : N
                for m = 1 : N
                    Ci,j,k ← Ci,j,k + Ai,l,m * Bl,m,j,k
```

Parameters:

$$d = 5, \quad Z = \{1, \dots, N\}^5, \quad m = 3,$$

$$\begin{array}{llll} (i, j, k, l, m) & \xrightarrow{\phi_1} & (i, l, m) & \xrightarrow{A_1} \mathbf{A}_{i,l,m} \\ (i, j, k, l, m) & \xrightarrow{\phi_2} & (l, m, j, k) & \xrightarrow{A_2} \mathbf{B}_{l,m,j,k} \\ (i, j, k, l, m) & \xrightarrow{\phi_3} & (i, j, k) & \xrightarrow{A_3} \mathbf{C}_{i,j,k} \end{array}$$

Example: Tensor Contraction

Loop nest:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            for l = 1 : N
                for m = 1 : N
                    Ci,j,k ← Ci,j,k + Ai,l,m * Bl,m,j,k
```

Parameters:

$$d = 5, \quad Z = \{1, \dots, N\}^5, \quad m = 3,$$

$$\begin{array}{ccc} (i, j, k, l, m) & \xrightarrow{\phi_1} & (i, l, m) \\ (i, j, k, l, m) & \xrightarrow{\phi_2} & (l, m, j, k) \\ (i, j, k, l, m) & \xrightarrow{\phi_3} & (i, j, k) \end{array} \begin{array}{c} \xrightarrow{A_1} \\ \xrightarrow{A_2} \\ \xrightarrow{A_3} \end{array} \begin{array}{c} \mathbf{A}_{i,l,m} \\ \mathbf{B}_{l,m,j,k} \\ \mathbf{C}_{i,j,k} \end{array}$$

HBL theory gives:

- Exponent $\alpha = 1/2$ (data reuse $\preceq M^{1/2}$, same as matrix multiply!);
- Tile $T = \bigtimes_{i=1}^5 \{1, \dots, b_i\}$ with $b_1, b_2 b_3, b_4 b_5 \approx M^{1/2}$.

Communication Lower Bound

The lower bound $C \succeq \frac{N^5}{M^{1/2}}$ is attainable by tiling with translates of T .

Example: Particle Simulation

Loop nest:

```
for i = 1 : N  
  for j = 1 : N  
    V_i ← V_i + G(P_i, P_j)
```

Parameters:

$$d = 2, \quad Z = \{1, \dots, N\}^2, \quad m = 3,$$

$$\begin{array}{ccccc} (i,j) & \xrightarrow{\phi_1} & (i) & \xrightarrow{A_1} & \mathbf{P}_i \\ (i,j) & \xrightarrow{\phi_2} & (j) & \xrightarrow{A_2} & \mathbf{P}_j \\ (i,j) & \xrightarrow{\phi_3} & (i) & \xrightarrow{A_3} & \mathbf{V}_i \end{array}$$

Example: Particle Simulation

Loop nest:

```
for i = 1 : N
    for j = 1 : N
         $\mathbf{v}_i \leftarrow \mathbf{v}_i + G(\mathbf{p}_i, \mathbf{p}_j)$ 
```

Parameters:

$$d = 2, \quad Z = \{1, \dots, N\}^2, \quad m = 3,$$

$$\begin{array}{ccccc} (i,j) & \xrightarrow{\phi_1} & (i) & \xrightarrow{A_1} & \mathbf{p}_i \\ (i,j) & \xrightarrow{\phi_2} & (j) & \xrightarrow{A_2} & \mathbf{p}_j \\ (i,j) & \xrightarrow{\phi_3} & (i) & \xrightarrow{A_3} & \mathbf{v}_i \end{array}$$

HBL theory gives:

- Exponent $\alpha = 1$ (data reuse $\preceq M$);
- Tile $T = \{1, \dots, b\}^2$, with $b \approx M$.

Communication Lower Bound

The lower bound $\mathcal{C} \succeq \frac{N^2}{M}$ is attainable by tiling with translates of T .

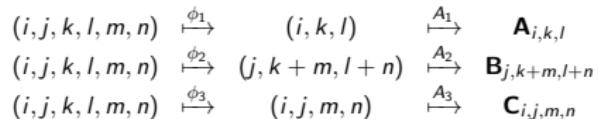
Example: Convolutional Neural Network

Loop nest:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            for l = 1 : N
                for m = 1 : N
                    for n = 1 : N
                         $\mathbf{C}_{i,j,m,n} \leftarrow \mathbf{C}_{i,j,m,n} + \mathbf{A}_{i,k,l} * \mathbf{B}_{j,k+m,l+n}$ 
```

Parameters:

$$d = 6, \quad Z = \{1, \dots, N\}^6, \quad m = 3,$$



Example: Convolutional Neural Network

Loop nest:

```
for i = 1 : N
    for j = 1 : N
        for k = 1 : N
            for l = 1 : N
                for m = 1 : N
                    for n = 1 : N
                         $\mathbf{C}_{i,j,m,n} \leftarrow \mathbf{C}_{i,j,m,n} + \mathbf{A}_{i,k,l} * \mathbf{B}_{j,k+m,l+n}$ 
```

Parameters:

$$d = 6, \quad Z = \{1, \dots, N\}^6, \quad m = 3,$$
$$(i, j, k, l, m, n) \xrightarrow{\phi_1} (i, k, l) \xrightarrow{A_1} \mathbf{A}_{i,k,l}$$
$$(i, j, k, l, m, n) \xrightarrow{\phi_2} (j, k + m, l + n) \xrightarrow{A_2} \mathbf{B}_{j,k+m,l+n}$$
$$(i, j, k, l, m, n) \xrightarrow{\phi_3} (i, j, m, n) \xrightarrow{A_3} \mathbf{C}_{i,j,m,n}$$

HBL theory gives:

- Exponent $\alpha = 1$ (data reuse $\preceq M$, same as particle simulation);
- Tile $T = \times_{i=1}^6 \{1, \dots, b_i\}$ with $b_1, b_2 \approx 1, b_3, b_4, b_5, b_6 \approx M^{1/2}$.

Communication Lower Bound

The lower bound $\mathcal{C} \succeq \frac{N^6}{M}$ is attainable by tiling with translates of T .

Concluding Remarks

- Communication lower bounds for loop nests

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Many details omitted:

- Parallel implementations: replace $|Z|$ by $|Z|/P$

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Many details omitted:

- Parallel implementations: replace $|Z|$ by $|Z|/P$
- Constants hidden in asymptotic notation ($\preceq, \approx, \succeq$)

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Many details omitted:

- Parallel implementations: replace $|Z|$ by $|Z|/P$
- Constants hidden in asymptotic notation ($\preceq, \approx, \succeq$)
- Attainability when Z is irregular (e.g., sparse)

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Many details omitted:

- Parallel implementations: replace $|Z|$ by $|Z|/P$
- Constants hidden in asymptotic notation ($\preceq, \approx, \succeq$)
- Attainability when Z is irregular (e.g., sparse)
- Attainability when data dependences

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Many details omitted:

- Parallel implementations: replace $|Z|$ by $|Z|/P$
- Constants hidden in asymptotic notation ($\preceq, \approx, \succeq$)
- Attainability when Z is irregular (e.g., sparse)
- Attainability when data dependences
- Complexity of computing lower bound and optimal tiling

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Many details omitted:

- Parallel implementations: replace $|Z|$ by $|Z|/P$
- Constants hidden in asymptotic notation ($\preceq, \approx, \succeq$)
- Attainability when Z is irregular (e.g., sparse)
- Attainability when data dependences
- Complexity of computing lower bound and optimal tiling
- Optimizing subprograms, compositions of programs

Concluding Remarks

- Communication lower bounds for loop nests
- Lower bounds attainable by iteration space tiling
- Goal: compiler automatically generates optimal code

Many details omitted:

- Parallel implementations: replace $|Z|$ by $|Z|/P$
- Constants hidden in asymptotic notation ($\preceq, \approx, \succeq$)
- Attainability when Z is irregular (e.g., sparse)
- Attainability when data dependences
- Complexity of computing lower bound and optimal tiling
- Optimizing subprograms, compositions of programs

Please see tech. reports UCB/EECS-2013-61 and UCB/EECS-2015-185.

Thank You!